

Stephen Flockton

Nationality: English

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Profile

I am an ambitious, hardworking person with strong programming skills and a desire to succeed. I graduated from the University of Huddersfield in 2009 with an upper second class degree in Computer Games Programming (BSc (Hons)).

I specialise in game programming particularly in the area of Artificial Intelligence but am competent in several areas of computing and programming. Since graduating I have been working as a freelance programmer creating games for the Android mobile platform, creating tutorials on Android development and competing in game development competitions.

Education

University of Huddersfield : BSc(Hons) Computer Games Programming

Final Year Games Programming Modules):

Dissertation	B
Artificial Intelligence	B
Team Project	C
Advanced Computer Games Development	C

2nd Year Games Programming Modules:

Computer Games Development	B
Computer Games Studio II with Professional Issues	B
Object Oriented Systems Development	B
Algorithms Processors and Data	B
Operating Systems and Network Security	C

Key Skills

- Three years of Java Experience
- Two years of Android development experience
- Three Years C++ Experience
- Two years Direct X Experience
- One year's C# and XNA Experience
- Proficient in UML modelling
- Knowledge of Object Oriented Design.
- One year HLSL Experience
- Excellent Team working and Communication Skills
- Website development
- Microsoft Office 2001-2007 Skills

Relevant Experience

Jan 09 – Present - Toxic Tower Studios – Programmer/Manager

I have been involved in an award winning semi-professional development studio for several months. The studio is a multi-national team made up of game development ex-students who strive to create great games.

I was the lead programmer in a casual C#/XNA game produced for the Swedish Game Awards 2009 called "*Sheep Panic*" I later ported this game onto Android and it is currently available on the Android market.

I was also the AI/Gameplay programmer for "*Tornado*", the award winning entry in the Swedish Game Awards Warm-up competition 2010.

Oct 09 – Dec 09 – Mobile Pie Ltd – Freelance Programmer

Mobile Pie Ltd are a game development studio based in Bristol and I was employed on a freelance basis to port their successful iPhone title "*Oh, My Word! 2*" onto the Android Mobile Platform.

References

Duke Gledhill
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